

MI Name	Total Cost
<a href="#">Arcane Armor</a>	
5 point	1350
10 Point	1500
15 Point	1650
20 Point	1950
25 Point	2750
30 Point	3350
<a href="#">Armored Shell</a>	1100
<a href="#">Assassin's Edge</a>	
1 Charge Per Logistics	750
2 Charge Per Logistics	950
3 Charge Per Logistics	1150
<a href="#">Battlemage's Strike</a>	
Up to 3rd Level Spells	600
Up to 6th Level Spells	800
Up to 9th Level Spells	1000
<a href="#">Bloodthirst</a>	
One Charge Per log of 5 Healing/Chaos	1850
One Charge Per log of 10 Healing/Chaos	2050
One Charge Per log of 15 Healing/Chaos	2250
One Charge Per log of 20 Healing/Chaos	2450
One Charge Per log of 25 Healing/Chaos	2650
<a href="#">Bound Shard</a>	900
<a href="#">Channel Armor</a>	
1 Charge Per Logistics	750
2 Charge Per Logistics	950
3 Charge Per Logistics	1150
<a href="#">Channel Health</a>	
1 Charge Per Logistics	750
2 Charge Per Logistics	950
3 Charge Per Logistics	1150
<a href="#">Cloak of Darkness</a>	950
<a href="#">Counterspell</a>	
1 Charge Per Logistics	750
2 Charge Per Logistics	950
3 Charge Per Logistics	1150
<a href="#">Critical Combined Strike</a>	1375
<a href="#">Defensive Buffer</a>	
1 Charge Per Logistics	1300
2 Charge Per Logistics	1600
3 Charge Per Logistics	1900
<a href="#">Deflecting Resistance</a>	925
<a href="#">Duplicating Evocation</a>	
1 Charge Per Logistics	1675
2 Charge Per Logistics	1975
3 Charge Per Logistics	2275
<a href="#">Elemental Embodiment</a>	2250
<a href="#">Elemental Imbue</a>	
1 Charge Per Logistics	450
2 Charge Per Logistics	600

MI Name	Total Cost
3 Charge Per Logistics	750
<a href="#">Elemental Manipulation</a>	
1 Charge Ever	850
2 Charges Ever	1150
3 Charges Ever	1450
<a href="#">Empower Warrior</a>	2050
<a href="#">Enchant</a>	
1 Charge of a Single Spell Level 1-3	425
2 Charges of a Single Spell Level 1-3	525
3 Charges of a Single Spell Level 1-3	625
1 Charge of a Single Spell Level 4-6	525
2 Charges of a Single Spell Level 4-6	625
3 Charges of a Single Spell Level 4-6	725
1 Charge of a Single Spell Level 7-9	625
2 Charges of a Single Spell Level 7-9	725
3 Charges of a Single Spell Level 7-9	825
<a href="#">Energized Weapon</a>	
Energized Weapon 1	525
Energized Weapon 2	675
Energized Weapon 3	725
Energized Weapon 4	775
Energized Weapon 5	925
Energized Weapon 6	1075
Energized Weapon 7	1125
Energized Weapon 8	1175
Energized Weapon 9	1275
<a href="#">Enhanced Discipline</a>	1425
<a href="#">Enhanced Source</a>	
1 Type of Elemental Damage	850
2 Type of Elemental Damage	1100
3 Type of Elemental Damage	1450
4 Type of Elemental Damage	1650
<a href="#">Eternal Resolution</a>	
One Charge Per log of 5 Healing/Chaos	875
One Charge Per log of 10 Healing/Chaos	1075
One Charge Per log of 15 Healing/Chaos	1275
One Charge Per log of 20 Healing/Chaos	1475
One Charge Per log of 25 Healing/Chaos	1675
<a href="#">Evocation Feedback</a>	
1 Charge Per Logistics	825
2 Charge Per Logistics	1025
3 Charge Per Logistics	1225
<a href="#">Explosive Demise</a>	950
<a href="#">Flexible Combined Strike</a>	1325
<a href="#">Focused Resistance</a>	
1 Charge Per Logistics	650
2 Charge Per Logistics	850
3 Charge Per Logistics	1050
<a href="#">Fortify Armor</a>	725
<a href="#">Greater Source</a>	

MI Name	Total Cost
1 Charge Per Logistics	650
2 Charge Per Logistics	850
3 Charge Per Logistics	1050
<a href="#">Healing / Chaos Imbuement</a>	
1 Charge Per Logistics	650
2 Charge Per Logistics	850
3 Charge Per Logistics	1050
<a href="#">Healing Grace / Horrific Recovery</a>	
1 Charge Ever	1725
2 Charges Ever	2225
3 Charges Ever	2725
<a href="#">Heroic Interception</a>	775
<a href="#">Homunculus</a>	
1 Ability per Logistics	2375
2 Ability per Logistics	3075
3 Ability per Logistics	3675
4 Ability per Logistics	4175
5 Ability per Logistics	4575
6 Ability per Logistics	4975
<a href="#">Improved Flexible Casting</a>	
1 Charge Per Logistics	825
2 Charge Per Logistics	1025
3 Charge Per Logistics	1225
<a href="#">Intercepting Reflex</a>	1150
<a href="#">Item Recall</a>	1200
<a href="#">Jack of All Trades</a>	1100
<a href="#">Lesser Renewal</a>	
1 Charge Per Logistics	700
2 Charge Per Logistics	850
3 Charge Per Logistics	1000
<a href="#">Life Leech</a>	
1 Charge Per Logistics	1150
2 Charge Per Logistics	1600
3 Charge Per Logistics	2050
<a href="#">Magic Evocation</a>	1725
<a href="#">Magic Imbuement</a>	
1 Charge Per Logistics	650
2 Charge Per Logistics	850
3 Charge Per Logistics	1050
<a href="#">Magical Claws</a>	1450
<a href="#">Memory Strike</a>	
Up to 3rd Level Spell	750
Up to 6th Level Spell	950
Up to 9th Level Spell	1150
<a href="#">Mending Resolution</a>	
One Charge Per log of 10 Mend Armor	875
One Charge Per log of 20 Mend Armor	1075
One Charge Per log of 30 Mend Armor	1275
One Charge Per log of 40 Mend Armor	1475
One Charge Per log of 50 Mend Armor	1675
<a href="#">Merchant Insight</a>	

MI Name	Total Cost
Item Only	1225
<a href="#">Mighty Imbuement</a>	
One Effect may be selected	1225
Two Effects may be selected	1375
Three Effects may be selected	1525
Four Effects may be selected	1675
Five Effects may be selected	1825
<a href="#">Monster Slayer</a>	875
<a href="#">Mystic Smith</a>	700
<a href="#">Mystical Malleability</a>	1450
<a href="#">Opportune Rebirth</a>	1800
<a href="#">Partial Refit</a>	600
<a href="#">Perfect Riposte</a>	950
<a href="#">Planar Weapon</a>	775
<a href="#">Poison Cache</a>	925
<a href="#">Poison Trigger</a>	950
<a href="#">Potency</a>	
1 Element May Be Chosen	1000
2 Element May Be Chosen	1300
3 Element May Be Chosen	1600
4 Element May Be Chosen	1900
<a href="#">Potion Coating</a>	925
<a href="#">Prismatic Protection</a>	
1 Charge Ever	1725
2 Charges Ever	2125
3 Charges Ever	2525
<a href="#">Quicken Aid</a>	
1 Charge Per Logistics	375
2 Charge Per Logistics	525
3 Charge Per Logistics	675
<a href="#">Quicken Meditation</a>	
1 Charge Per Logistics	650
2 Charge Per Logistics	800
3 Charge Per Logistics	950
<a href="#">Race Reaver</a>	875
<a href="#">Raging Strike</a>	
1 Charge Per Logistics	750
2 Charge Per Logistics	950
3 Charge Per Logistics	1150
<a href="#">Rapid Recollection</a>	1300
<a href="#">Recharge Prowess</a>	1300
<a href="#">Reinforce Armor</a>	
1 Charge Per Logistics	725
2 Charge Per Logistics	875
3 Charge Per Logistics	1025
<a href="#">Relentless Mettle</a>	1500
<a href="#">Reliable Channeling</a>	
1 Charge Per Logistics	1300
2 Charge Per Logistics	1600
3 Charge Per Logistics	1900
<a href="#">Resist Destroy Magic</a>	1450

MI Name	Total Cost
<a href="#">Resist Shatter</a>	1125
<a href="#">Restorative Resistance</a>	1100
<a href="#">Retribution</a>	1275
<a href="#">Ritualist's Gambit</a>	
1 Charge Ever	1475
2 Charges Ever	1625
3 Charges Ever	1825
<a href="#">Sacrifice</a>	950
<a href="#">Sanguine Sacrifice</a>	
1 Charge Per Logistics	1200
2 Charge Per Logistics	1350
3 Charge Per Logistics	1500
<a href="#">Shared Imbuement</a>	2025
<a href="#">Sorcerous Triage</a>	
First Aid One Charge on Body	1050
First Aid Two Charges on Body	1250
First Aid Two Charges on Body or Item	1450
First Aid Three Charges on Body or Item	1800
First Aid Three Charges on Body, Item, Spirit	2250
<a href="#">Spell Parry</a>	1125
<a href="#">Spell Store</a>	
Spell Store up to level 1	525
Spell Store up to level 2	675
Spell Store up to level 3	725
Spell Store up to level 4	775
Spell Store up to level 5	925
Spell Store up to level 6	1075
Spell Store up to level 7	1125
Spell Store up to level 8	1175
Spell Store up to level 9	1275
<a href="#">Spell Swap</a>	
1 Charge Per Logistics	450
2 Charge Per Logistics	600
3 Charge Per Logistics	750
<a href="#">Spirit Link</a>	950
<a href="#">Spirit Lock</a>	1050
<a href="#">Spirit Loop</a>	1225
<a href="#">Spirit Recall</a>	1200
<a href="#">Stable Foundation</a>	800
<a href="#">Stalwart Shield</a>	875
<a href="#">Store Ability</a>	525
<a href="#">Strength from Guile</a>	
1 Charge Per Logistics	1100
2 Charge Per Logistics	1300
3 Charge Per Logistics	1500
<a href="#">Strengthened Blow</a>	
1 Charge Per Logistics	725
2 Charge Per Logistics	875
3 Charge Per Logistics	1025
<a href="#">Sturdy Armor</a>	800

MI Name	Total Cost
<a href="#">Tempered Armor</a>	1675
<a href="#">Undeath Denied</a>	
One Charge on Body	1400
Two Charges on Body	1550
Two Charges on Body or Spirit	1700
Three Charges on Body or Spirit	1800
<a href="#">Unification Source</a>	1025
<a href="#">Vengeance</a>	
200 Point Vengeance	1650